Javascript Documentation

Primitive datatypes:

1. Number: Floating point numbers, for decimals and integers
2. String: Sequence of characters, used for text
3. Boolean: Logical data type that has values only True or False
4. Undefined: Data type of a variable which does not have any value yet
5. Null: Also means ‘non-existent’

Variable Mutation and Type Coercion:

Sometimes when needed Javascript converts the existing data type of a variable to another data type.

Changing the value of a variable is called variable mutation.